|  |  |
| --- | --- |
|  |  |
|  | **SOUTH DAKOTA BOARD OF REGENTS**ACADEMIC AFFAIRS FORMS |
| Existing Courses: Minor Modifications |
|  |  |

Use this form to request minor modifications of existing unique and common courses. Consult the system course database for information about existing courses before submitting this form. If the course revision is for an approved General Education course, please see the Revision to General Education Requirements Form.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| DSU |  |  |  | Wendy M. Romero |  | 3/3/2023 |
| **Institution** |  | **Division/Department** |  | **Originator** |  | **Date** |
|  |  |  |  |  |  |  |
|  |  | David Kenley, PhD.  |  | A picture containing text  Description automatically generated |  | 4/6/2023 |
| **Department Chair** |  | **School/College Dean** |  | **Institutional Approval Signature** |  | **Date** |

|  |
| --- |
|  |

**Section 1. Existing Course Title and Description**

|  |  |  |
| --- | --- | --- |
| **Prefix & No.** | **Course Title** | **Credits** |
| DAD 424 | Advanced Digital Sound Design | 3 |

|  |  |
| --- | --- |
| **Effective Date:** | Click here to enter a date. |

|  |
| --- |
| **This course is a (*Place an “X” in the appropriate box*):** |
|[x]  **Unique Course (see section 2)** |  |[ ]  **Common Course (see section 3)** |

**Section 2. Unique Courses: Requested Minor Modifications**

***Place an “X” in the appropriate boxes*.**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | **Current** |  | **New** |
|[ ]  **Prefix change**  |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Course Number change**  |  | to |  |

*NOTE: You may only change a unique course number to a number not currently used in “active” status at another university. Consult the system database.*

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Credit hours**  |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Course pre-requisites**  |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Course co-requisites**  |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Registration restriction**  |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Enrollment limitation**  |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Repeatable for additional credit** |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **Grading option**  |  | to |  |

|  |  |
| --- | --- |
|[x]  **Course title change** | Sound Design for Games |

*NOTE: The Enrollment Services Center assigns the short, abbreviated course title that appears on transcripts. The short title is limited to 30 characters (including spaces); meaningful but concise titles are encouraged due to space limitations in the student information system.*

|  |  |
| --- | --- |
|[ ]  **Cross-listing and equating with** |  |

|  |
| --- |
|[ ]  **Dual-listing at 400/500 level** |

|  |
| --- |
|[x]  **Course description (that does not change course content). Complete table below:** |

|  |
| --- |
| *Existing description:* |
| The art and science of adding creative and immersive sound to various video formats for television, feature films, and commercials. Emphasis is given to manage time codes and multi-track audio with realistic sound effects manipulation, digital Foley, and dialog replacement (ADR). The course also includes surround sound mixing concepts. |

|  |
| --- |
| *New description:* |
| This course examines the roles and functions of sound in games and non-linear media. Students will design sound using synthesizers and samplers for various game genres and non-linear media. Emphasis is given to studio recording techniques to create sound effects and dialogue. Students will also learn audio implementation using standard game audio middleware tools to place their sound design into an interactive game environment. |
| Note: Course descriptions are short, concise summaries that typically do not exceed 75 words. DO: Address the content of the course and write descriptions using active verbs (e.g., explore, learn, develop, etc.). DO NOT: Repeat the title of the course, layout the syllabus, use pronouns such as “we” and “you,” or rely on specialized jargon, vague phrases, or clichés. |

|  |
| --- |
|[ ]  **Add course in x9x series** |
| *CIP Code:* |  |

|  |  |  |  |
| --- | --- | --- | --- |
| *New CIP Code for this university?* |  |[ ]  Yes |[ ]  No |

|  |
| --- |
| *Will this university’s sections of the course be limited to S/U (pass/fail)?* |

|  |  |  |
| --- | --- | --- |
|  |[ ]  Yes |[ ]  No |

|  |  |
| --- | --- |
|[ ]  **Delete Course (effective date):** | Click here to enter a date. |

|  |
| --- |
| **Justification for changes indicated in Section 2:** |
| The new course description clarifies that the class will focus on sound design for video games rather than sound for TV or Film. Additionally, this new description helps to also distinguish it from DAD 422 or DAD 310.  |

**Section 3. Common Courses: Requested Minor Modifications**

***Place an “X” in the appropriate boxes*.**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
|  |  | **Current** |  | **New** |
|[ ]  **Credit hours (within variable limits)**  |  | to |  |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **University specific co-requisites**  |  | to |  |

|  |  |
| --- | --- |
|[ ]  **Cross-listing and equating with** |  |

|  |
| --- |
|[ ]  **Dual-listing at 400/500 level** |

|  |
| --- |
|[ ]  **Add course in x9x series** |
| *CIP Code:* |  |

|  |  |  |
| --- | --- | --- |
| *New CIP Code for this university?* |[ ]  Yes |[ ]  No |

|  |
| --- |
| *Will this university’s sections of the course be limited to S/U (pass/fail)?* |

|  |  |  |
| --- | --- | --- |
|  |[ ]  Yes |[ ]  No |

|  |  |  |  |
| --- | --- | --- | --- |
|[ ]  **x9x grading method**  |  | to |  |

|  |
| --- |
| **Justification for changes indicated in Section 3:** |
|  |

**Section 4. Department and Course Codes (Completed by University Academic Affairs)**

|  |  |
| --- | --- |
| 1. **University department code:**
 |  |

|  |  |
| --- | --- |
| 1. **Banner department code:**
 |  |

|  |  |
| --- | --- |
| 1. **Change university department code to:**
 |  |