



**SOUTH DAKOTA BOARD OF REGENTS  
ACADEMIC AFFAIRS FORMS**

**New Course Request**

Use this form to request a new common or unique course. Consult the system database through Colleague or the [Course Inventory Report](#) for information about existing courses before submitting this form.

**College of Arts and Sciences and Computing**

DSU

**Institution**

**Division/Department**

Click here to enter  
a date.

**Institutional Approval Signature**

**Date**

**Section 1. Existing Course Title and Description**

If the course contains a lecture and laboratory component, identify both the lecture and laboratory numbers (xxx and xxxL) and credit hours associated with each. Provide the complete description as you wish it to appear in the system database in Colleague and the [Course Inventory Report](#) including pre-requisites, co-requisites, and registration restrictions.

Prefix & No.	Course Title	Credits
GAME 101	Game Design Core Experience	1

*NOTE: The Enrollment Services Center assigns the short, abbreviated course title that appears on transcripts. The short title is limited to 30 characters (including spaces); meaningful but concise titles are encouraged due to space limitations in Colleague.*

Course Description
Course participants will play, analyze, and write about a canon of key games foundational to game designer' educational experience. The course will also include discussions of a variety of issues important to game design. Issues discussed will include topics such as the nature of the discipline of game design and development and the career development opportunities and processes for the discipline.

**Pre-requisites or Co-requisites (add lines as needed)**

Prefix & No.	Course Title	Pre-Req/Co-Req?

**Registration Restrictions**

None
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## **Section 2. Review of Course**

**2.1. Was the course first offered as an experimental course (place an "X" in the appropriate box)?**

- Yes (if yes, provide the course information below)  No

**2.2. Will this be a unique or common course (place an "X" in the appropriate box)?**

**Unique Course**

Prefix & No.	Course Title	Credits

*Provide explanation of differences between proposed course and existing system catalog courses below:*

**Common Course** *Indicate universities that are proposing this common course:*

- BHSU  DSU  NSU  SDSMT  SDSU  USD

## **Section 3. Other Course Information**

**3.1. Are there instructional staffing impacts?**

**No.** Replacement of

Effective date of deletion: [Click here to enter a date.](#)

**No.** Schedule Management, explain below:

**Yes.** Specify below:

**3.2. Existing program(s) in which course will be offered:**

Computer Game Design

**3.3. Proposed instructional method by university:** R

**3.4. Proposed delivery method by university:** 001

**3.5. Term change will be effective:** 2017 Fall

**3.6. Can students repeat the course for additional credit?**

- Yes, total credit limit: \_\_\_\_\_  No

**3.7. Will grade for this course be limited to S/U (pass/fail)?**

Yes  No

**3.8. Will section enrollment be capped?**

Yes, max per section: 40  No

**3.9. Will this course equate (i.e., be considered the same course for degree completion) with any other unique or common courses in the common course system database in Colleague and the [Course Inventory Report](#)?**

Yes  No

*If yes, indicate the course(s) to which the course will equate (add lines as needed):*

Prefix & No.	Course Title

**3.10. Is this prefix approved for your university?**

Yes  No

*If no, provide a brief justification below:*

**Section 4. Department and Course Codes (Completed by University Academic Affairs)**

**4.1. University Department Code:**

DARTS and DCSCS

**4.2. Proposed [CIP Code](#):**

11.0899

*Is this a new CIP code for the university?*

Yes  No